Activity 1 – Globingo

Globingo (or 'Find Someone In This Room Who …') is a brief starter activity that can be used to both engage and energise learners with a 'fun' activity. It stresses the degree to which we are all globally interconnected. The questions can be adapted to make them easier or more difficult, according to the ability and age of the group.

The aim of Globingo is for learners to interact with each other and complete the question sheet as quickly as possible. They do this by collecting a different learner's name in response to each question. There is space on the sheet to write a person's name against each question. The learner who collects answers to all the questions in the fastest time is the winner of the game.

The learners should be encouraged to stand away from their desks and chairs, and move freely around the room. Globingo should take no longer than three or four minutes to play.

Follow up discussion

Follow up discussion should focus on what learners have discovered by playing Globingo and what they believe the purpose of the game is.

This provides an excellent opportunity to stress the degree to which all peoples' lives are interconnected and make links to the topic of climate change. Carbon emissions largely originating from the rich countries are having an increasingly severe impact on the world's poor. The world's most vulnerable people are the least responsible for the position they find themselves in.

More information

Searching for 'Globingo' on the internet will quickly reveal how flexible and adaptable this simple activity is.

Oxfam's version is referenced at:
www.qca.org.uk/geography/innovating/examples/globingo.pdf

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